Using Neural Networks to Select Test Cases for Coverage Closure

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Test Case Selection and Coverage Closure

Test Selection for Coverage Closure

- A. Test selector introduced between generator and simulator
	- Generation cheap, simulation expensive
	- At time of selection no coverage information is known about non-simulated tests
- B. Coverage closure split into 3 phases
	- 1. Quick coverage growth any easy-to-hit bins covered
	- 2. Coverage growth slows $-$ many generated tests do not add to coverage
	- 3. Manual biasing of tests typically needed to hit new coverage

Goal is to select tests that hit new coverage to reduce time spent in phases 2 and 3

Commonality in the two approaches

- › Both approaches try to select tests that are novel with regard to (or contrast with) tests already simulated
- › Both approaches use a Neural Network (NN) in the test selector
	- The feature set (input layer) for the neural networks are the same
		- The fields whose values are generated by the generator
	- The output layer (and the other layers) are different
	- (Both approaches can also use other ML models)
- Both approaches use same flow

Test Selector 1

Machine Learning-Guided Stimulus Generation for Functional Verification

Saumil Gogri, Jiang Hu, Aakash Tyagi, Mike Quinn, Swati Ramachandran, Fazia Batool, and Amrutha Jagadeesh

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DVCon U.S. 2020

Overview

- Testcase selector uses NNs to predict whether test will hit coverage bins
	- NN trained via feedback loop from coverage on previously simulated tests
	- Neuron in output layer gives probability of coverage bin being hit (*p*)
- Uses of ternary classification of output neurons
	- Decided-1 (*p*>α), Decided-0 (*p*<β), Undecided (β<*p*<α*)*
- Tests are selected if the classifier either predicts Decided-1 on not-hit coverage or have a 'fair number' of undecideds
	- In practice this comes down to 'fair number' of undecideds
- › 'Fair number of undecideds' on a well-trained network is interpreted as meaning that test has higher odds of having stimulus 'contrasting' with the simulated tests used to train the NN i.e. it is *novel*

– Naïve summing across both groups gives ~60% saving

- Is the divergence in results due to coverage type, or to number of nodes in NN relative to number of tests?
- Do the results scale?

Experiment

- › Scope of experiment
	- 1738 coverage bins
		- Group A 827 bins 'easy to reach by applying right test constraints'
		- Group A predicted across 6 NNs
		- Group $B 911$ bins that 'do not have any obvious correlation to any test constraint'
		- Group B predicted across 2 NNs
	- Generation based on 24 'test constraints'
		- Some binary, some integers
		- 24 neurons in input layer of each NN
	- Batch size of 10 used
	- Group-A coverage hit by 587 random tests
	- Group-B coverage hit by circa 750 random tests
- **Results with test selector**
	- Group A coverage hit by 137 tests (77% saving)
	- But only 'little benefit' for Group B coverage (~10% saving?)
		- 'most bins fell into undecided category … only a few tests were pruned'

3-4

24

(100- 500)

?

Test Selector 2

Novelty-Driven Verification: Using Machine Learning to Identify Novel Stimuli and Close Coverage Tim Blackmore, Rhys Hodson, Sebastian Schaal *Infineon Technologies and Luminovo* DVCon U.S. 2021

Overview

- Testcase selector uses NNs to compress and decompress the feature set (Autoencoder)
	- The output layer is now the same size as the input layer
	- NN trained to recover input values as output values (despite lossy compression in hidden layers)
	- No feedback loop to NN from coverage collection
- › On a well-trained autoencoder a high loss between output nodes and input nodes is an indicator of novelty
- Tests with the highest loss are selected

Experiment

- Scope of experiment
	- 5992 coverage bins
		- All white-box functional coverage from industrial coverage model
	- 290 test features
		- After feature engineering
		- All binary (non-binary features one-hot encoded)
	- 85470 tests
		- Mix of a golden regression (3076 tests) and random tests (82644 tests)
		- In reality >2M random tests needed to hit all coverage
	- Batch size of 1000 used
- Results with test selector
	- 60% saving in number of tests to achieve 99% and even 99.5% coverage
- Autoencoder may be easier to train than coverage predictor
	- Building a simpler function using fewer neurons

Comparison on a 3rd data set

Experiment on 3rd Data Set

- λ Both approaches run on a 3rd data set
	- Implementation of first approach (Ternary Predictor) dependent on interpretation
	- Little effort spent on optimising either approach
- Data Set
	- Stored in SQLite database to avoid running simulations multiple times
	- Similar DUV to Experiment 2 (Autoencoder-based Test Selector)
	- 8409 white-box coverage bins (compare 5992)
	- 265 binary test features (compare 290) after feature engineering
	- Still approx. 85500 tests

Conclusions

- Simulating tests that are most novel with regard to already simulated tests can lead to faster coverage closure
	- Novelty is a cheap(er), reasonable proxy for coverage
	- Perhaps …
- Many publications on use of machine learning in verification
	- Use very small data sets (scale)
	- Use single or few data sets (generalise)
	- Use proprietary data sets and code (reproducibility)
	- Compare single samples (interpretability)
- Adoption of machine learning techniques for verification would benefit from
	- Relevant, accessible (anonymised) public data sets and code
	- Use of standard methods (e.g. statistical) for presenting results

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